



Pathfinder Pathways...

A Publication of the Georgia-Cumberland Conference Pathfinders

October 2002

What will make the best staff for the best Pathfinder year? Some would say organization, planned events, good kids ... It seems the best way to have the best staff and year is to concentrate on your staff. You are the leaders that make the program. No matter how wild and crazy your Pathfinders are, they will still seek direction from others than the staff. What can you as a director or a staff member do to create the best staff?

Build Lives

It's great to build programs. What has to take place to build your staff? Have you met and talked about the year, group goals, and individual goals? Have you done something besides just meet about Pathfinders? Are you growing as a staff and as individuals, or are you merely known as the Lone Rangers?

Noble Occupation

Every time we work with others there is a drain from our own energy level. Yet is there a more noble occupation, duty or responsibility than assisting another human being – to help someone else succeed? Look at Christ's example of taking twelve men and showing them how to be like Him. How can YOU help your staff be the best?

Rules for becoming a great leader and staff

Rule #1: Expect the best from your staff

“Most leaders have failed to accomplish big things because they have failed to master the art of inspiring others.”

The best leaders spend the most of their time organizing and motivating others. The best motivators must look for hidden strengths and capacities. Center on their strengths, rather than their weaknesses; build on the good side. Treat someone as if he/she is what potentially he/she could be, and you will make them what they should be. Believe in your people, whether they are staff or Pathfinders?

Rule #2: Make a thorough study of staff needs

What is it going to take to get your staff to the level you would like to see them? The best way is to find out what your needs are. Ask pointed questions. Shy people often will not tell you what they need, so you must share your desire to help. Join in with one of your leaders as they work with the Pathfinders. Take notes during the meeting and check with your staff after or at another time to see how they felt about what went on. Communicate!

Rule #3: Create an environment where failure is not fatal.

To have the best staff possible, be willing, helpful and ready for failures, staff or Pathfinders. We are all human (at least I think), and one of the greatest traits of being human is failure. It will happen, but the response you obtain will determine if the failure experience is positive or negative. You can teach the acceptance of failure by laughing at yourself when you fail.

There is an incredible amount of knowledge among the staff in this conference, and I hope that this will become a format to share that information. This edition contains some of the subjects that are planned for future *Pathways*. I would also like to include your ideas or additional subjects that you would like to see included. Please send your input to the editor at divedeep@cdc.net.

Coordinator's Corral

Who are all those people that seem to be running things at conference events? They are our Coordinators. They are the people who volunteer their time to make sure that we have great programming. In the next few months we will tell you a little about each of them so you can get to know them.

George & Judy Amos – N. Tennessee
Ron & Marlene Derrick – S. Tennessee
Andi & Jim Erwin – N. Tennessee
David & Sandra Holt – N. Tennessee
Gary Johnson – S. Georgia
Lucile Mann – S. Georgia
Lyle & Ann Petry – N. Georgia
Ginnie & Norman Sanders – S. Georgia
Joe & Patsy White – S. Tennessee
Bill & Verlie Young – N. Georgia

Outreach Activity Ideas

Many of your clubs have unique and inspiring ideas for Outreach activities. Please send some of the ways that you've found that work to the editor and we'll include them in future *Pathways*. Make sure to outline all the details.

The NAD Pathfinder web site has an article on Outreach ideas called *Love by the Month*. Here's the idea for October. No tricks, just treats! Purchase high-quality sweets, label them with personal notes such as "Jesus loves you" or a Scripture verse, and deliver them to the neighborhood kids.
<http://www.pathfinders.nadadventist.org/>

Notable Quotable

Be patient with everyone, but above all with yourself.
- St. Francis de Sales

Honor Toolbox

Need to know the requirements to teach an honor but don't have the Honor Book, if you have access to the Internet don't worry. The most current requirements and the newest honors are on line at:

<http://www.pathfinders.nadadventist.org/honors/index.htm>.

Also on a regular basis they will bring you detailed resources to help you teach an AY honor. They will guide you to resources that will help answer the AY requirement questions, as well as added online resources that will make your experience FUN! Check out the current "Focus Feature" – Photography!

Since most of the Pathfinders already help around the house at least some, why not give them the list of the requirements for the **Laundry** and/or **Housekeeping** honors to take home at the beginning of the year and have their parents check off when they've completed each item. Here are a couple of web sites that might give you some ideas to make it a little more fun.
Queen of Clean - <http://www.queenofclean.com/>
Fly Lady - <http://www.flylady.net/index.asp>
Mrs. Fixit - <http://mrsfixit.com/>

Safety Tip

Before leaving for camping or hiking trips review the equipment, supplies and skills that you'll need. Consider what emergencies could arise and how you would deal with those situations. What if you got lost, or were unexpectedly confronted by an animal? What if someone becomes ill or injured? What kind of weather might you encounter? Add to your hiking checklist the supplies you would need to deal with these situations.

Counselor's Corner

“Help! I'm a counselor and I don't know what I'm doing!” If this sounds familiar – this section is for you. It will include practical hands on ideas to help keep your active Pathfinders interested, busy and learning. If you have an idea that worked for you send it to the editor.

Too often Pathfinders memorize the Pathfinder law but don't do anything with it after they learn the law. The following two games will help the law come alive in the Pathfinder's mind as they play these games.

Game #1

Equipment: For each team, 1 pencil, 1 set of 8 slips of paper numbered from 1-8, placed in a pile in front of team

Action: On signal first Pathfinder runs to pile, draws slip, reads the number, writes on paper the point of AY law of that number, drops paper beside pile, runs back to tag next Pathfinder who repeats performance. And so on, until all 8 slips are answered.

Scoring: First team finished with most correct answers wins.

Game #2

Equipment: For each team, newspapers or magazines, 1 pair of scissors, and 1 pencil.

Action: On signal, teams have 10 minutes to search for news items which illustrate points of the Pathfinder law lived up to. Items are torn out, trimmed, and numbered according to number of law.

Scoring: Team with most clippings in given time wins.

Helpful Hint

Help your contacts know how to get in touch with you. Have business cards made up to hand out. You can get them for just the cost of shipping and handling at: www.vistaprint.com



Camping

This section will include information to help your camping trips be fun and successful.

Where do you like to take your Pathfinders camping? Each month's bulletin will include ideas of places to go camping or hiking. If you know of some great places to go camping, backpacking or hiking please send the editor the following information: location, directions, facilities available, and Internet address or phone #. This information will be included in future bulletins.

Some Tips for a Counselor's Success on a Pathfinder Club Campout

1. Clue your newer Pathfinders in on the camp schedule, camp duties, general behavior, what to wear, etc.
2. Plan to work with your Pathfinders on your unit's specific responsibilities for the campout.
3. Ride with your unit in bus or cars. In the bus the Pathfinders are not usually seated by units, but sit among them anyway. Adults should disperse themselves among the Pathfinders, especially at the back of the bus, not grouped together with other adults.
4. Eat with your unit and help them keep your eating area clean.
5. Participate with your unit in camp duties.
6. See that your unit captain has a copy of the campout schedule and has the unit to each activity on time and ready to go.
7. See that your unit members learn how the meal duty roster works and be on time for duties. This is valuable training for later campouts in which each unit will be responsible for its own food.

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Camping Secrets

Did you know that if you lightly saturate a cotton bandanna with insect repellent and tie it around your neck, flying insects will keep reasonably clear of your head



Camp Cooking

Eating in the outdoors is one of the best parts of camping, but it takes planning. Here are some ideas to help with the cooking part of camping and also some fun and easy recipes for your club or unit to try. If you have tips or recipes that make your or your Pathfinder's cooking experience fun or unique send them to the editor.

Here are a couple of fun recipes to try if you are cooking by units or on a backpacking trip.

Breakfast Bagel Appetizers

Toast both sides of a plain or sourdough bagel (sliced in half) in a skillet with butter or margarine until golden brown. Sprinkle with brown sugar and cinnamon. Eat.

Dinner Bagel Appetizers

Toast both sides of a plain or sourdough bagel (sliced in half) in a skillet with butter or margarine until golden brown. Sprinkle with garlic salt, Italian seasoning and Parmesan cheese. Eat.

Here are several web sites that have camping recipes.

<http://www.about.com>

<http://camping.about.com/library/recipes/blreccat.htm>

<http://soar.berkeley.edu/recipes/camping/>

http://www.camping-recipes.com/Delicious_recipes.htm

Camping (continued)

8. Keep in mind that all camping (including all failures and all successes) is training for future camping. Help them think through the reasons why some things work well and some don't.
9. Keep your unit together on all outdoor activities.
10. Help your unit to realize that occasionally a counselor can't attend. When that happens, your Pathfinders may need to make room and welcome in some members from that unit. Or maybe you will be the counselor left at home in bed with the flu! There may be a substitute counselor or maybe your unit will be scattered among other units. They will of course want only happy reports to take home to the lonesome counselor.
11. Have your unit sit together during the campout Sabbath School and Church.
12. Be supportive of all other staff.
13. Know the club safety rules and train your Pathfinders in them.

Computer Connection

Used properly the Internet can be an incredible resource. Here are some of the Cool Links that are listed on the Georgia-Cumberland Pathfinder website. If you know of other useful sites for Pathfinders please send them to the editor to be included in future bulletins.

North American Division Pathfinders -

<http://www.pathfinders.nadadventist.org/>

Faith on Fire – August 10-14, 2004 -

<http://www.camporee.org/>

Advent Source –

<http://adventsource.org/cgi-bin/start.cgi/start.html>

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